



Math 4329:
Numerical
Analysis
Chapter 03:
Bisection
Method

Natasha S.
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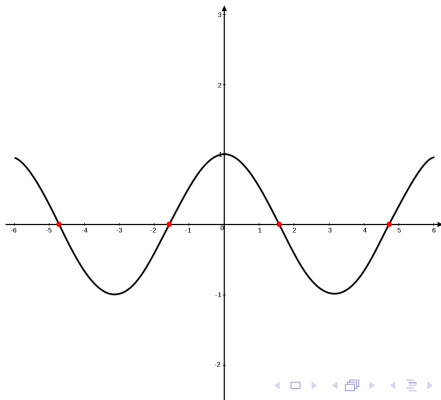
Math 4329: Numerical Analysis Chapter 03: Bisection Method

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Mathematical question we are interested in numerically answering

- How to find the **x-intercepts** of a function $f(x)$? These x-intercepts are called the **roots** of the equation $f(x) = 0$.
Notation: denote the exact root by α . That means, $f(\alpha) = 0$.





Naive Approach

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- Plotting the function and reading off the x-intercepts presents a graphical approach to finding the roots. This approach can be impractical.
- Instead, we seek approaches to get a formula for the root in terms of x .

For example, if $f(x) = 3x + 4$, the root to $3x + 4 = 0$ is $x = -\frac{4}{3}$.

If $f(x) = e^x \sin(x) - x$ the root to $e^x \sin(x) - x = 0$ is $x = 0$

- We use the numerical approach in cases when it is difficult to get a formula for the root.

What is the root to $f(x) = e^x \cos(x) - x = 0$?



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Roadmap for the numerical method to finding root

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Each of the numerical approaches fit the following structure:

- 1 Start with an initial guess x_0 and set an error tolerance $\varepsilon > 0$. For instance, $\varepsilon = 10^{-4}$.
- 2 Generate a sequence of approximations to α
 $x_1, x_2, \dots, x_n \dots$ such that $f(x_n)$ is getting closer to 0.
How close is good enough?

3

$$|f(x_n)| < \varepsilon \text{ and } |x_n - x_{n-1}| < \varepsilon.$$

- 4 Such methods are called **iterative methods** because it is based on the iterations indexed by n generating the approximations to the root α .
 x_n are called the **iterates**.



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Chaper 3: Rootfinding

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Goals

- 1 Explore numerical methods/algorithms to find approximate roots of the an equation $f(x) = 0$.
- 2 Design* our own numerical methods/algorithms to obtain an approximate root.
 - 3 Bisection Method
 - 4 Newton's Method
 - 5 Secant Method
 - 6 General ideas to design our own methods



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(* One-Point Iteration Methods)



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Towards Bisection Method

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1 Estimate the approximate location of α .

That is, find an interval $[a, b]$ containing α .

■ Intermediate Value Theorem **[Appendix A]**:

If f is continuous on $[a, b]$ and $f(a) \cdot f(b) < 0$ then f has at least one zero in (a, b) .

2 Repeatedly half the interval containing the root (based on the Intermediate Value Theorem).

That is, trap the root in shrinking interval by generating a sequence of iterates $\{c_n\}_{n \geq 0} : c_1, c_2, \dots, c_n \dots$ which live in $[a, b]$ and converge to α .



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Suppose that we can find $a < b$ such that $f(a) \cdot f(b) < 0$. Let $\varepsilon > 0$ denote the given error tolerance.

B1 Define $c = \frac{a+b}{2}$.

B2 If $b - c \leq \varepsilon$, then accept c as the root and stop.

B3 If $\text{sign}[f(b)] \cdot \text{sign}[f(c)] \leq 0$, then set $a = c$.

Otherwise, set $b = c$. Return to **B1**.

Remarks

- 1** The interval $[a, b]$ is shrunk reducing by $1/2$ for each loop of steps **B1–B3**.
- 2** The test **B2** will be satisfied eventually, and with it the condition $|\alpha - c| \leq \varepsilon$ will be satisfied.
- 3** Note In **B3** we test the $\text{sign}[f(b)] \cdot \text{sign}[f(c)]$ in order to avoid the under or overflow due to multiplication of $f(b)$ and $f(c)$.



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Example

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Note that we could be specifically interested in finding the smallest or the largest positive root or negative root.

Read the questions carefully about the kind of root we are looking for!

Example: Find the largest root of

$$f(x) = x^6 - x - 1 = 0$$

accurate within $\varepsilon = 0.001$.

Location of the root α is in $[1,2]$.

Note: This interval need not be unique! $[0,2]$ also works!

But the smaller the interval the faster the root finding method will work.



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Performance of the bisection Method

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n	a	b	c	b-c	f(c)
1	1	2	1.5	0.5	8.8906
2	1	1.5	1.25	0.25	1.5647
3	1	1.25	1.125	0.125	-0.0977
4	1.125	1.25	1.1875	0.0625	0.6167
5	1.125	1.1875	1.1562	0.0312	0.2333
6	1.125	1.1562	1.1406	0.0156	0.0616
7	1.125	1.1406	1.1328	0.0078	-0.0196
8	1.1328	1.1406	1.1367	0.0039	0.0206
9	1.1328	1.1367	1.1348	0.0020	0.0004
10	1.1328	1.1348	1.1338	0.00098	-0.0096



Remarks on the Performance

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- 1 Observe the shrinking of the interval $[a, b]$ as $n \rightarrow 10$. This shrinking is
 - Dictated by the value of $f(c)$.
 - This shrinking is by a factor of $1/2$ as illustrated by the column $b - c$.
- 2 Look at the initial **rapid** decay in the value of $f(c)$ as $n \rightarrow 10$:
 - For $n = 1$, the reduction is by a factor of 5.7.
 - For $n = 2$, the reduction is by 16.
 - For $n = 3$, the factor is 0.1584, for $n = 4$ the factor is 2.6 etc.
- 3 Numerically, one can also observe the **impact of the round-off errors on the calculations.**



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- 3 Numerically, one can also observe the **impact of the round-off errors on the calculations.**



Remarks on the Performance

Math 4329:
Numerical
Analysis
Chapter 03:
Bisection
Method

Natasha S.
Sharma, PhD

- 1 Observe the shrinking of the interval $[a, b]$ as $n \rightarrow 10$. This shrinking is
 - Dictated by the value of $f(c)$.
 - This shrinking is by a factor of $1/2$ as illustrated by the column $b - c$.
- 2 Look at the initial **rapid** decay in the value of $f(c)$ as $n \rightarrow 10$:
 - For $n = 1$, the reduction is by a factor of 5.7.
 - For $n = 2$, the reduction is by 16.
 - For $n = 3$, the factor is 0.1584, for $n = 4$ the factor is 2.6 etc.
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Error Bounds

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We want to know how many loops of the Bisection Method need to run to achieve a $\varepsilon > 0$ level of accuracy?

On the next slide, we present the theory behind determining n , the number of iterations needed to achieve a ε accuracy,



Error Bounds

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Let a_n , b_n , c_n denote the computed values of a , b , c at the n^{th} iteration. We noticed the following relationship:

$$b_{n+1} - a_{n+1} = \frac{1}{2}(b_n - a_n), \quad n \geq 1$$

and

$$b_n - a_n = \frac{1}{2^{n-1}}(b - a)$$

where $b - a$ denotes the length of the initial interval satisfying $f(a) \cdot f(b) < 0$.

Since the root α is trapped in the shrinking interval $[a_n, c_n]$ or $[c_n, b_n]$, we have:

$$|\alpha - c_n| \leq c_n - a_n = b_n - c_n = \frac{1}{2}(b_n - a_n) \leq \frac{1}{2} \left(\frac{1}{2^{n-1}}(b - a) \right)$$



$$\begin{aligned} |\alpha - c_n| &\leq \dots \leq \frac{1}{2} \left(\frac{1}{2^{n-1}} (b - a) \right) \\ &= \frac{1}{2^n} (b - a). \end{aligned}$$

As $n \rightarrow \infty$, the iterates $c_n \rightarrow \alpha$.

The question we are interested in answering:
How fast will we be within ε -distance from the root α ?



$$\begin{aligned} |\alpha - c_n| &\leq \dots \leq \frac{1}{2} \left(\frac{1}{2^{n-1}} (b - a) \right) \\ &= \frac{1}{2^n} (b - a). \end{aligned}$$

As $n \rightarrow \infty$, the iterates $c_n \rightarrow \alpha$.

The question we are interested in answering:
How fast will we be within ε -distance from the root α ?



That is, for what n will the following error bound hold?
Keep in mind, this is without any a-priori information about α
and without calculating all the iterations c_n !

$$|\alpha - c_n| \leq \varepsilon = 10^{-3}$$

$$\begin{aligned} |\alpha - c_n| &\leq \dots \leq \frac{1}{2} \left(\frac{1}{2^{n-1}} (b - a) \right) \\ &= \frac{1}{2^n} (b - a) \\ &\leq 0.001 \end{aligned}$$

Find n such that $n \geq \frac{\log(\frac{b-a}{\varepsilon})}{\log 2}$ holds that is equivalent to

$$n \geq \frac{\log(\frac{1}{0.001})}{\log 2} \approx 9.97$$



Exercise

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Repeat the above exercise with $f(x) = x - \cos(x)$,
(x measured in radians).